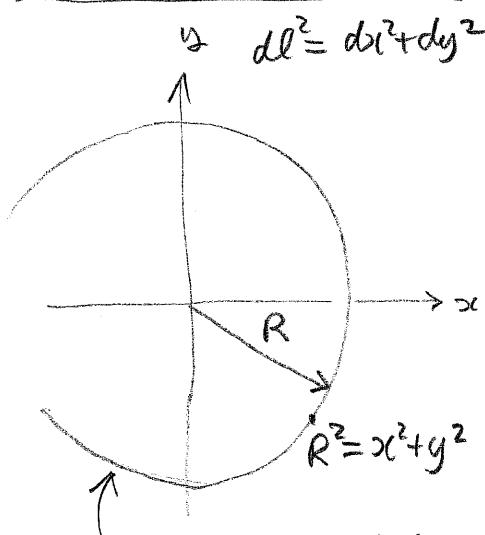


De Sitter Spacetime

Basic property:
Simplest admissible
spacetime of
constant
curvature

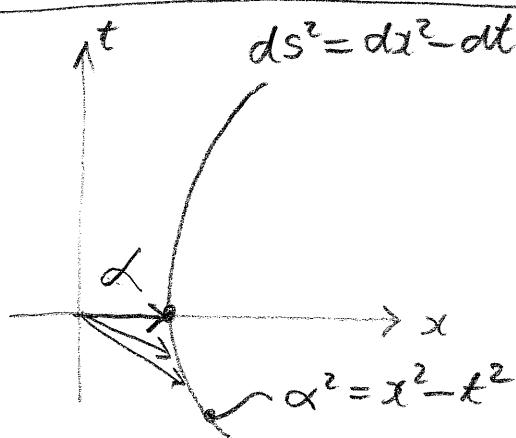
Project: Recover
its properties from
analogy with spheres
in Euclidean space

2D Euclidean space



circle = line, all of
whose points
are a constant
distance R
from the
origin

1+1D minkowski spacetime



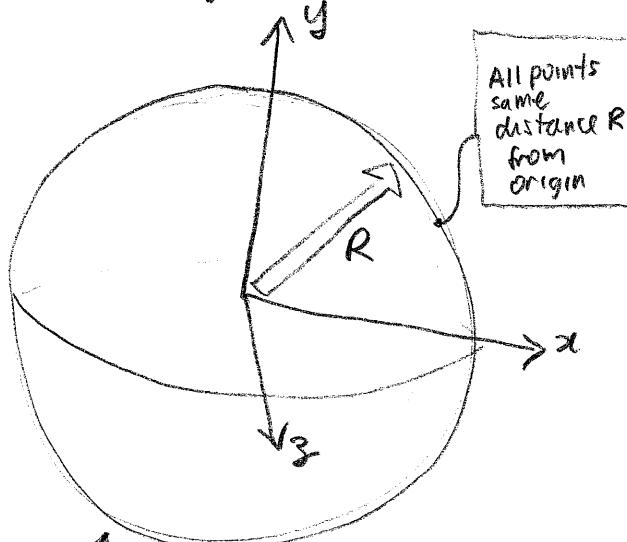
Hyperbola = line, all
of whose points are
a constant interval $s = \alpha$
from origin

Typical point on hyperbola is (x, t)
 $(\text{Interval})^2 \text{Origin} \rightarrow (x, t)$
 $= (x-0)^2 - (t-0)^2 = \alpha^2$

Extend construction to spaces of higher dimension
to generate surfaces of constant curvature

4-D Euclidean space

$$ds^2 = dx^2 + dy^2 + dz^2 + du^2$$



3-Dimensional hypersphere.

Surface is a 3-D
space of constant
curvature

$$x^2 + y^2 + z^2 + u^2 = R^2$$

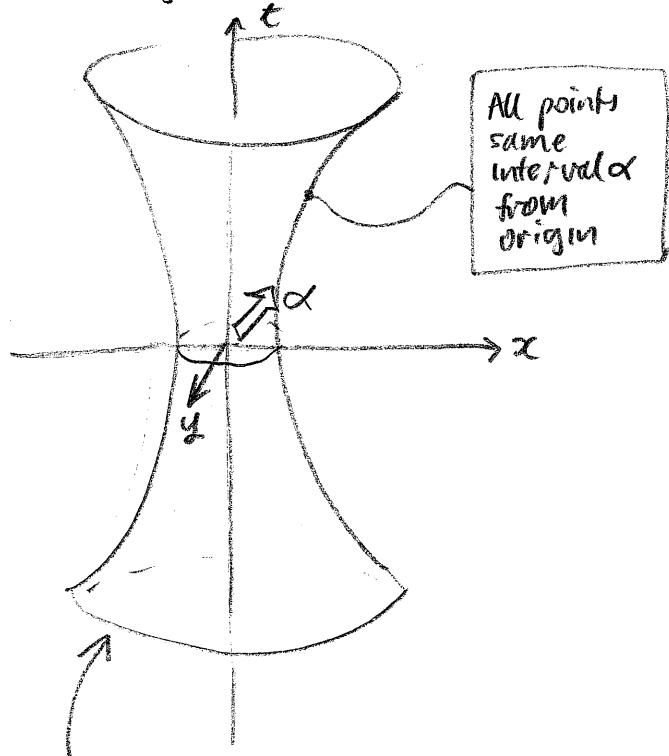
4d line element
induces
metrical
structure on
3-D space

i.e. distance between
infinitesimally close
points on sphere

= distance between
infinitesimally close
points in 4D space

5-D Minkowski space

$$ds^2 = dx^2 + dy^2 + dz^2 + du^2 - dt^2$$



4-D hyperboloid made by
rotating 2-D hyperbola into
remaining dimensions
about t-axis

Equation of hyperboloid

$$x^2 + y^2 + z^2 + u^2 - t^2 = \alpha^2$$

4-D spacetime of constant
curvature

metrical structure
induced by 5-D metric.

This surface is the
de Sitter spacetime

The imaginary coordinate trick

De Sitter spacetime is

$$ds^2 = dx^2 + dy^2 + dz^2 + du^2 - dt^2$$

restricted to

$$x^2 + y^2 + z^2 + u^2 - t^2 = \alpha^2$$

Make hyperboloid
mimic \leftarrow
hypersphere by
introducing
imaginary
coordinate \mathcal{Z}
via
 $t = i\mathcal{Z}$



De Sitter spacetime is

$$ds^2 = dx^2 + dy^2 + dz^2 + du^2 + d\mathcal{Z}^2$$

restricted to

$$x^2 + y^2 + z^2 + u^2 + \mathcal{Z}^2 = \alpha^2$$

↑ Looks just like
hypersphere !!
∴ Recycle results
from analysis of
sphere

... but cautiously!

BEWARE! Two cases
remain topologically
distinct!

* sphere is S^4
BUT



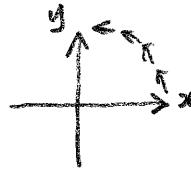
can go
equator \rightarrow
equator
via North
pole

Hyperboloid is $S^3 \times R$



corresponding
path
does not
connect

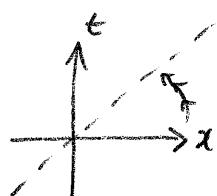
* Euclidean space:



rotation
Orthogonal
transformation
smoothly rotates
x axis into y axis

But

Minkowski spacetime

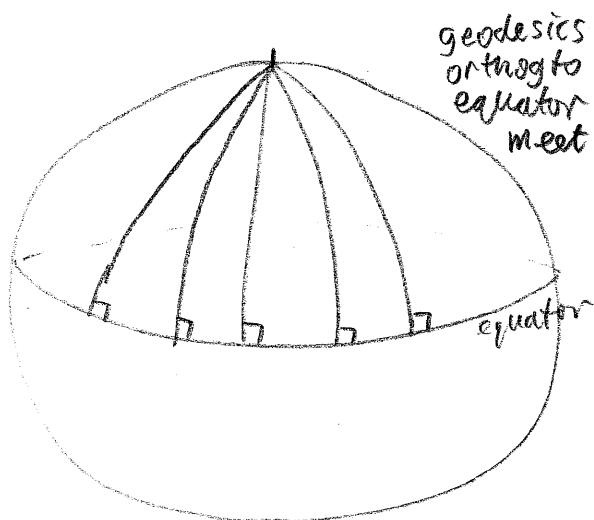


Lorentz
transform-
ation

Orthogonal
transformation
CANNOT
smoothly rotate
x axis into t axis.
(only approaches
 $x=t$ in limit)

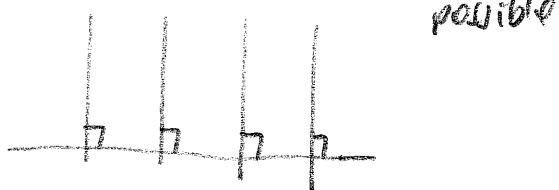
Properties of geodesics

3-D spherical space



Interpretation:

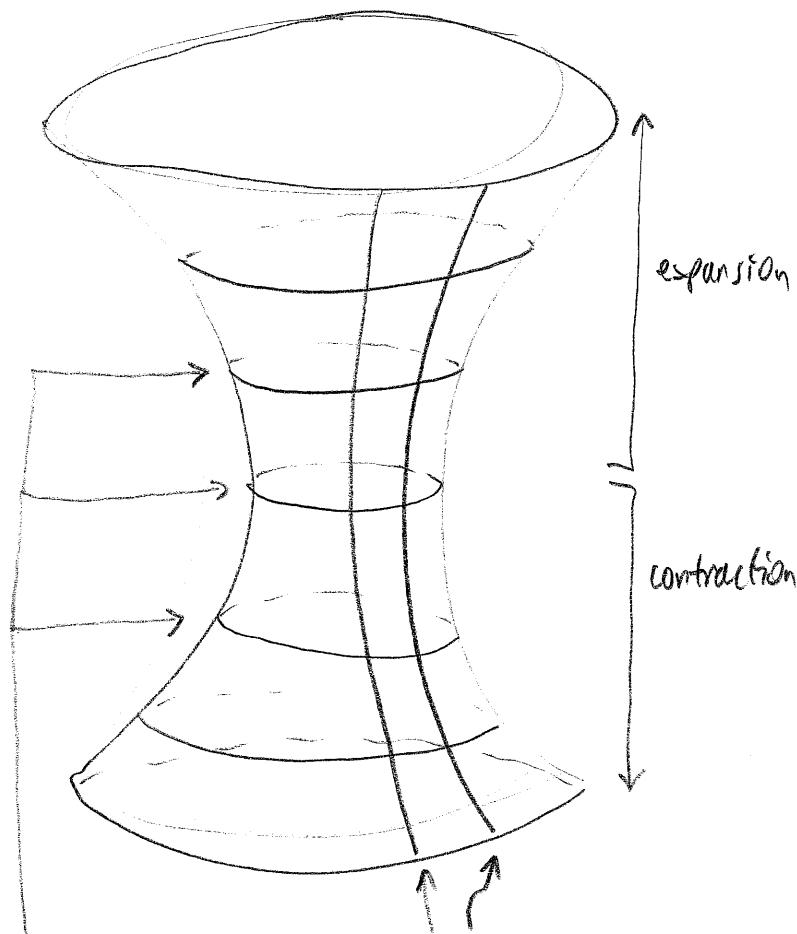
In 3-D spherical space
this construction does
not give parallel lines



OR

Ants, starting at
equator, all marching
north eventually
met at north pole

de Sitter spacetime



space
at different
(instant)
- contracts
and
then
expands

geodesics
= world lines
of galaxies
in free fall

galaxies first
rush together
and then
fly apart

De Sitter spacetime and the Einstein Field Equations

4

- * De Sitter spacetime does not satisfy the (unaugmented) source free field equations of 1915.

Quick Proof: source free field equation ($\lambda=0$)

$$G_{\mu\nu} = 0 \quad \begin{matrix} \text{contract} \\ \text{with} \\ g_{\mu\nu} \end{matrix} \Rightarrow R = 0$$

Einstein tensor \uparrow
 curvature scalar

$$\begin{aligned} g^{\mu\nu} G_{\mu\nu} &= g^{\mu\nu} R_{\mu\nu} - \frac{1}{2} g^{\mu\nu} g_{\mu\nu} R \\ &= R - \frac{1}{2} 4R = -R \end{aligned}$$

But $R = \text{constant} \neq 0$ for de Sitter spacetime

- * De Sitter spacetime does solve source free field equations with $\lambda \neq 0$

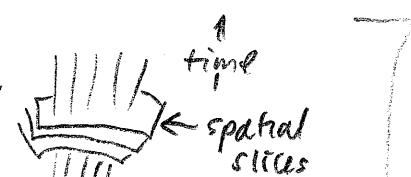
Plausibility: $G_{\mu\nu} + \lambda g_{\mu\nu} = 0 \quad \begin{matrix} \text{contract} \\ \text{with} \\ g_{\mu\nu} \end{matrix} \Rightarrow -R + 4\lambda = 0$

$$R = 4\lambda = \text{constant} \neq 0$$

- * De Sitter spacetime is RW spacetime i.e.

BUT

Different spatial slicing \Rightarrow geometry of space is spherical or Euclidean!



Spacetime is static or not!

Simpliest form of de-Sitter spacetime as
Robertson Walker metric

Hawking+Ellis p.124 +

$$ds^2 = dx^2 + dy^2 + dz^2 + du^2 - dt^2$$

restricted to

$$-t^2 + x^2 + y^2 + z^2 + u^2 = \alpha^2$$

transform to coordinates T, χ, θ, ϕ
using

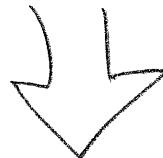
$$\alpha \sinh(T/\alpha) = t$$

$$\alpha \cosh(T/\alpha) \cos \chi = x$$

$$\alpha \cosh(T/\alpha) \sin \chi \cos \theta = y$$

$$\alpha \cosh(T/\alpha) \sin \chi \sin \theta \cos \phi = z$$

$$\alpha \cosh(T/\alpha) \sin \chi \sin \theta \sin \phi = u$$

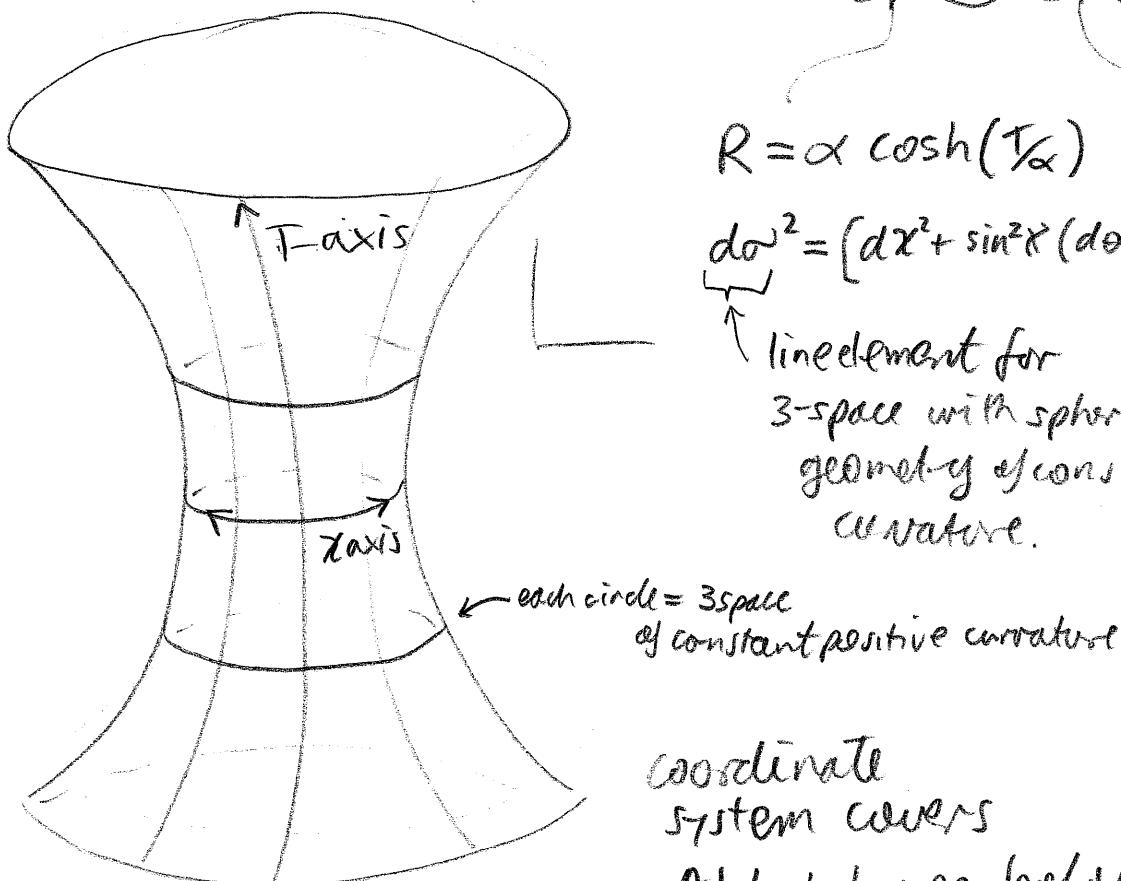


$$ds^2 = -dT^2 + R^2(T) d\sigma^2$$

$$R = \alpha \cosh(T/\alpha)$$

$$d\sigma^2 = [dx^2 + \sin^2 \chi (d\theta^2 + \sin^2 \theta d\phi^2)]$$

lineelement for
3-space with spherical
geometry & constant
curvature.



coordinate
system covers
ALL of hyperboloid

Metric satisfies dynamical equations of Robertson-Walker spacetime (due to Einstein field equations)
 $(\lambda \neq 0, \text{ matter free}, k=1)$

$$\ddot{\frac{R}{R}} = \frac{\lambda}{3}$$

satisfied since $R(T) = \alpha \cosh(T/\alpha)$

$$\dot{R} = \sinh(T/\alpha)$$

$$\ddot{R} = \frac{1}{\alpha^2} \cosh(T/\alpha)$$

$$\therefore \ddot{\frac{R}{R}} = \frac{1}{\alpha^2}$$

$$\text{set } \frac{1}{\alpha^2} = \frac{\lambda}{3}$$

$$\left(\frac{\ddot{R}}{R}\right)^2 = -\frac{k}{R^2} + \frac{\lambda}{3}$$

satisfied since

$$\left(\frac{\dot{R}}{R}\right)^2 + \frac{1}{R^2} = \frac{1}{\alpha^2} \frac{\sinh^2(T/\alpha)}{\cosh^2(T/\alpha)} + \frac{1}{\alpha^2 \cosh^2 T}$$

$$\frac{1}{\alpha^2} \frac{\sinh^2(T/\alpha)}{\cosh^2(T/\alpha)} = \frac{k}{R^2} \text{ with } k=1$$

$$= \frac{1}{\alpha^2} \left(\tanh^2(T/\alpha) + \operatorname{sech}^2(T/\alpha) \right) = \frac{1}{\alpha^2} = \frac{\lambda}{3}$$

$= 1$ because my
table of
identities
says so!

Form of de Sitter spacetime used in steady state cosmology

Hawking + Ellis

$$ds^2 = dx^2 + dy^2 + dz^2 + du^2 - dt^2$$

restricted to

$$-t^2 + x^2 + y^2 + z^2 + u^2 = \alpha^2$$

Transform to T, X, Y, Z using

$$T = \alpha \log \frac{x+t}{\alpha}$$

$$X = \frac{\alpha y}{x+t} \quad Y = \frac{\alpha z}{x+t} \quad Z = \frac{\alpha u}{x+t}$$

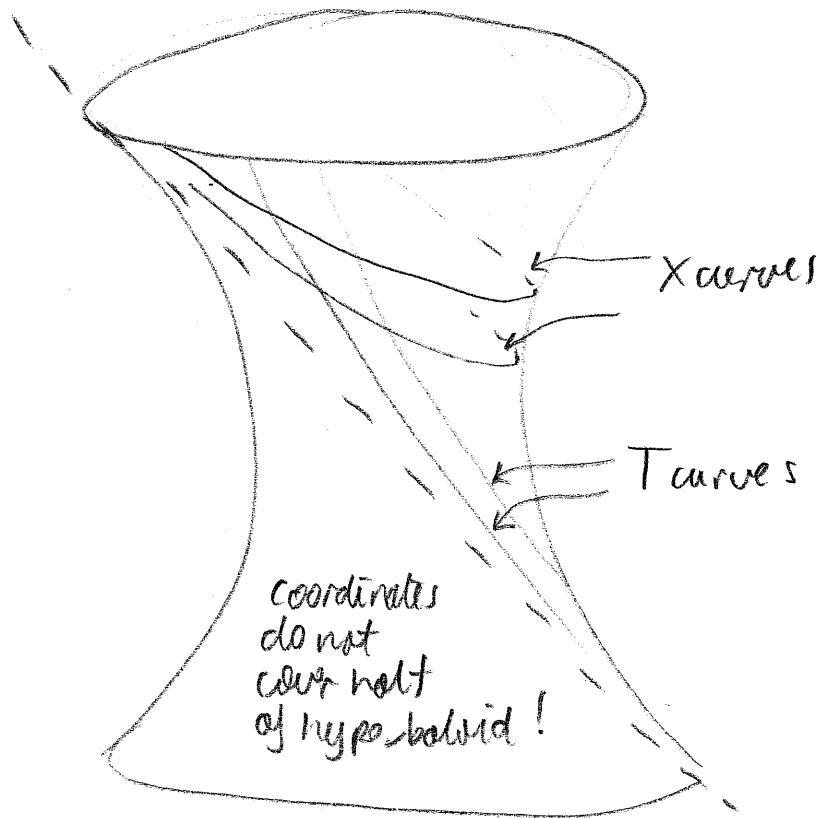


$$ds^2 = -dt^2 + \exp\left(\frac{2T}{\alpha}\right) (dx^2 + dy^2 + dz^2)$$

$\brace{R(T)}$

$\brace{\text{EUCLIDEAN!!}}$
line element

Represents space that
is always expanding



i.e. Spacetime of
steady state
universe is
extensible !

OOPS !!!

de Sitter metric of steady state cosmology
satisfies dynamical equations of
Robertson-Walker spacetimes

($\lambda \neq 0$, source free, $K=0$)

$$\boxed{\ddot{\frac{R}{R}} = \frac{\lambda}{3}}$$

since

$$R(T) = \exp\left(\frac{2T}{\alpha}\right)$$

$$\ddot{R}(T) = \frac{4}{\alpha^2} \exp\left(\frac{2T}{\alpha}\right)$$

$$\ddot{\frac{R}{R}} = \frac{4}{\alpha^2} \rightarrow \boxed{\text{set } \frac{4}{\alpha^2} = \frac{\lambda}{3}}$$

$$\boxed{\left(\frac{\dot{R}}{R}\right)^2 = \frac{\lambda}{3}}$$

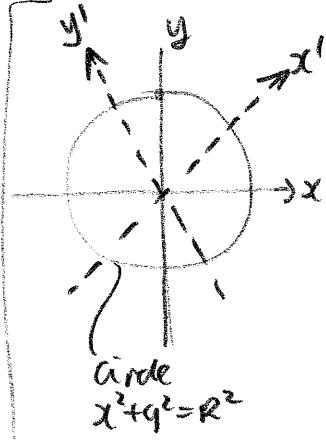
since

$$\frac{\dot{R}}{R} = \frac{2}{\alpha} \therefore \left(\frac{\dot{R}}{R}\right)^2 = \frac{4}{\alpha^2}$$

A piece of the de Sitter spacetime can also look like a static spacetime

After Weyl,
Space-time-matter

Discover via analogy with sphere:



Circle is preserved by rotation of axes $x' = x \cos \theta + y \sin \theta$
 $y' = -x \sin \theta + y \cos \theta$

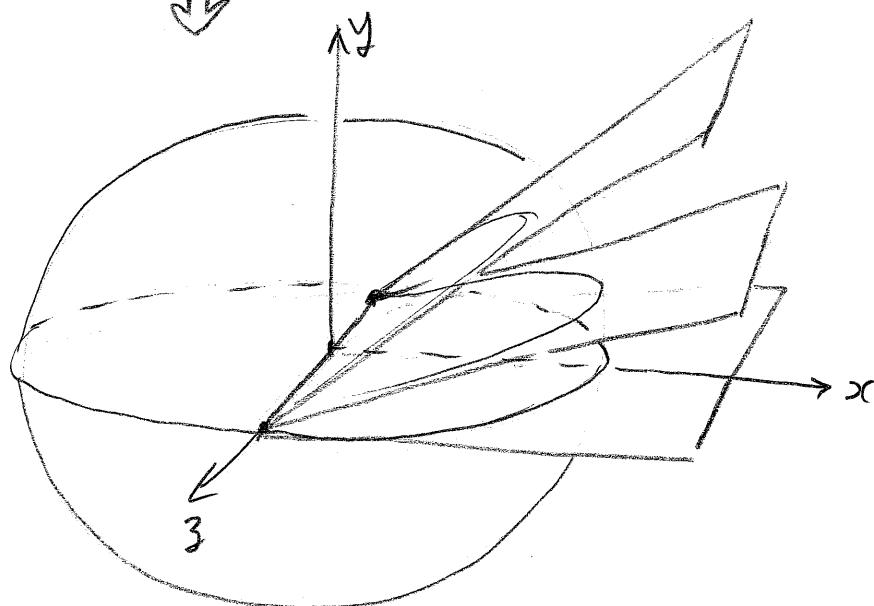
since

$$\begin{aligned}x'^2 &= x^2 \cos^2 \theta + 2xy \cos \theta \sin \theta + y^2 \sin^2 \theta \\y'^2 &= x^2 \sin^2 \theta - 2xy \cos \theta \sin \theta + y^2 \cos^2 \theta\end{aligned}$$

so that

$$x'^2 + y'^2 = x^2 + y^2$$

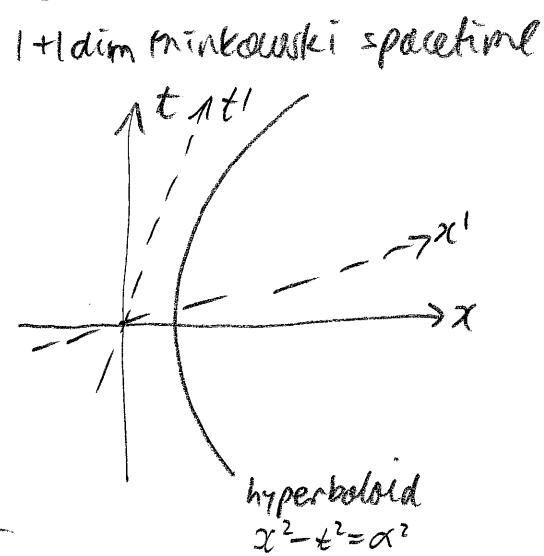
For cast
of sphere



Slice circle with different flat planes, each rotated about z-axis

↓
 sphere intersects plane in same circle

Analogous construction for de Sitter hyperboloid:



Hyperboloid is preserved by Lorentz transformation

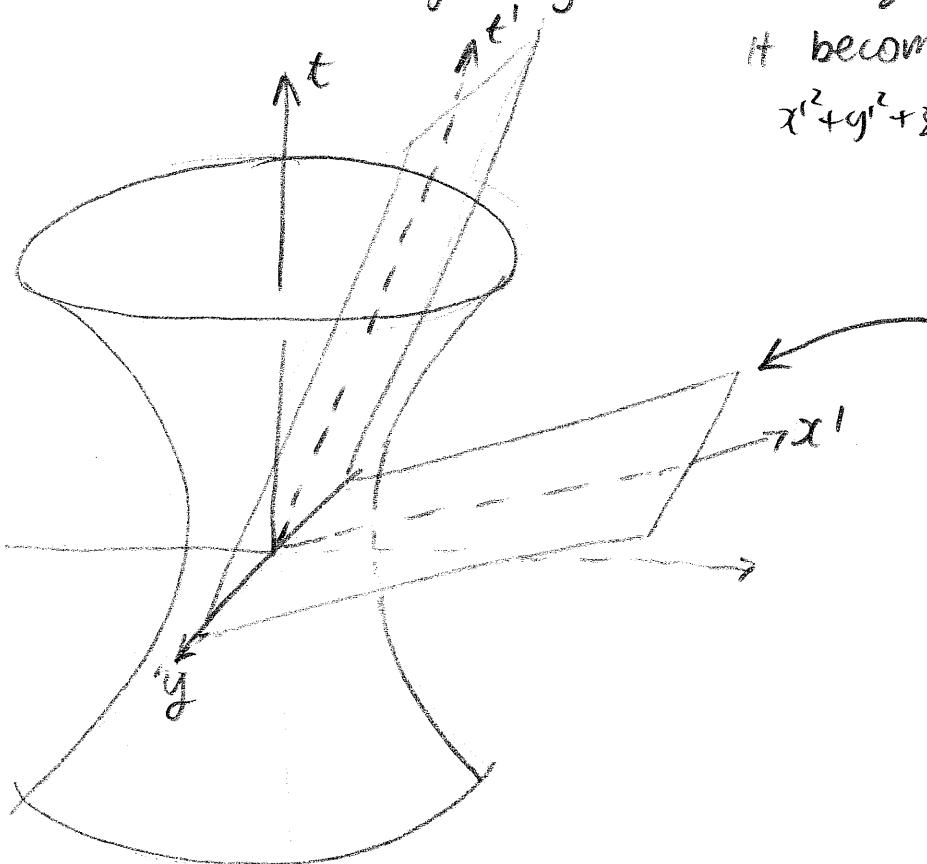
$$t' = t \cosh \theta + x \sinh \theta$$

$$x' = t \sinh \theta + x \cosh \theta$$

since by direct substitution*

$$x'^2 - t'^2 = x^2 - t^2$$

- Full de Sitter hyperboloid $x^2 + y^2 + z^2 + u^2 - t^2 = \alpha^2$ is left unchanged by above Lorentz transformation



it becomes

$$x'^2 + y'^2 + z'^2 + u'^2 - t'^2 = \alpha^2$$

\therefore 3 space intersecting this x' plane is the same for all values of θ in above Lorentz transformation

$$\begin{aligned} * x'^2 &= x^2 \cosh^2 \theta + 2xt \cosh \theta \sinh \theta + t^2 \sinh^2 \theta \\ t'^2 &= x^2 \sinh^2 \theta + 2xt \cosh \theta \sinh \theta + t^2 \cosh^2 \theta \\ x'^2 - t'^2 &= (x^2 - t^2)(\cosh^2 \theta - \sinh^2 \theta) = x^2 - t^2 \end{aligned}$$

spherical space is
 $dl^2 = dx^2 + dy^2 + dz^2 + du^2$
 restricted to
 $x^2 + y^2 + z^2 + u^2 = R^2$

transform to
 coordinates (r, θ, ϕ, u)
 where

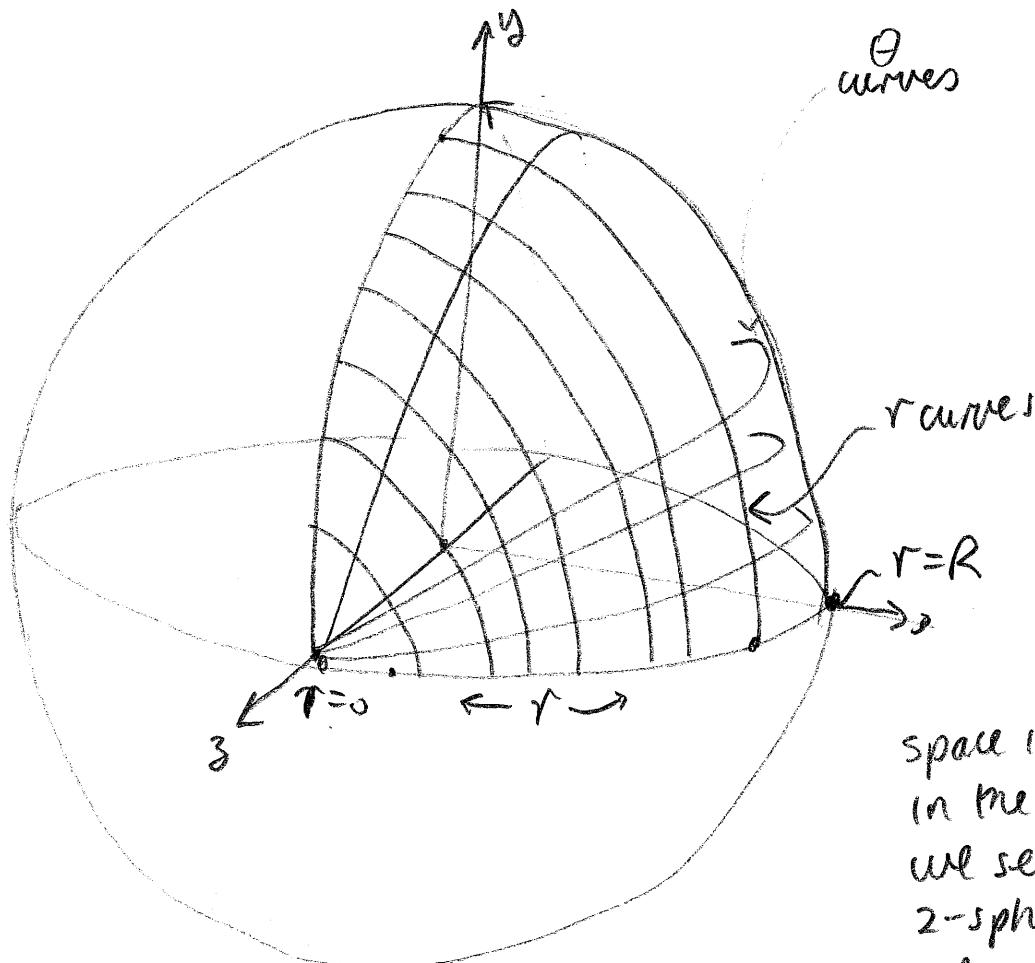
$$x = r \cos \theta$$

$$y = r \sin \theta$$



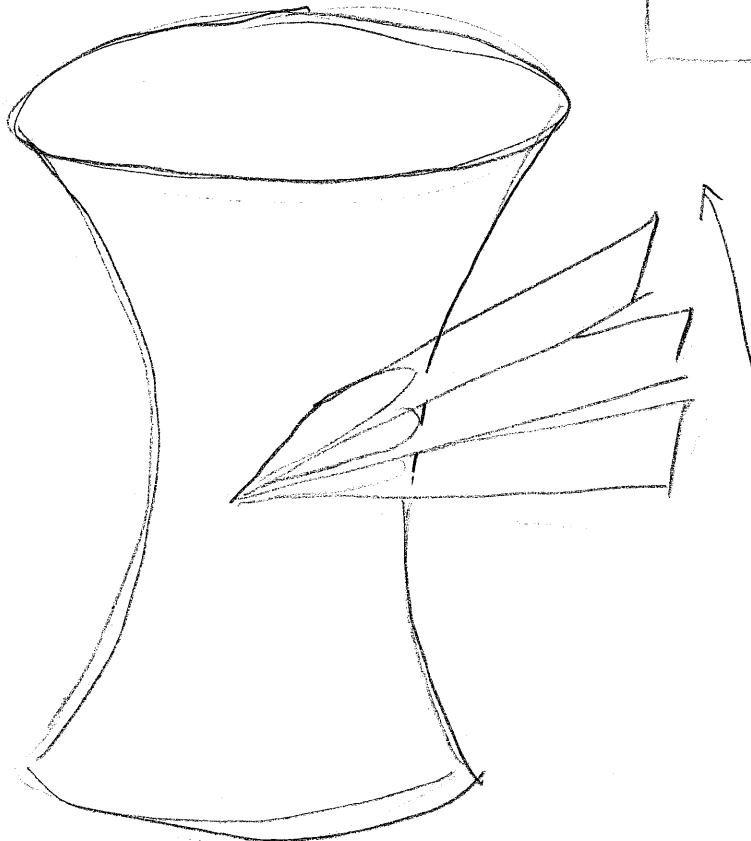
$$dl^2 = dr^2 + r^2 d\theta^2 + dz^2 + du^2$$

$$\text{restricted to } r^2 + z^2 + u^2 = R^2$$



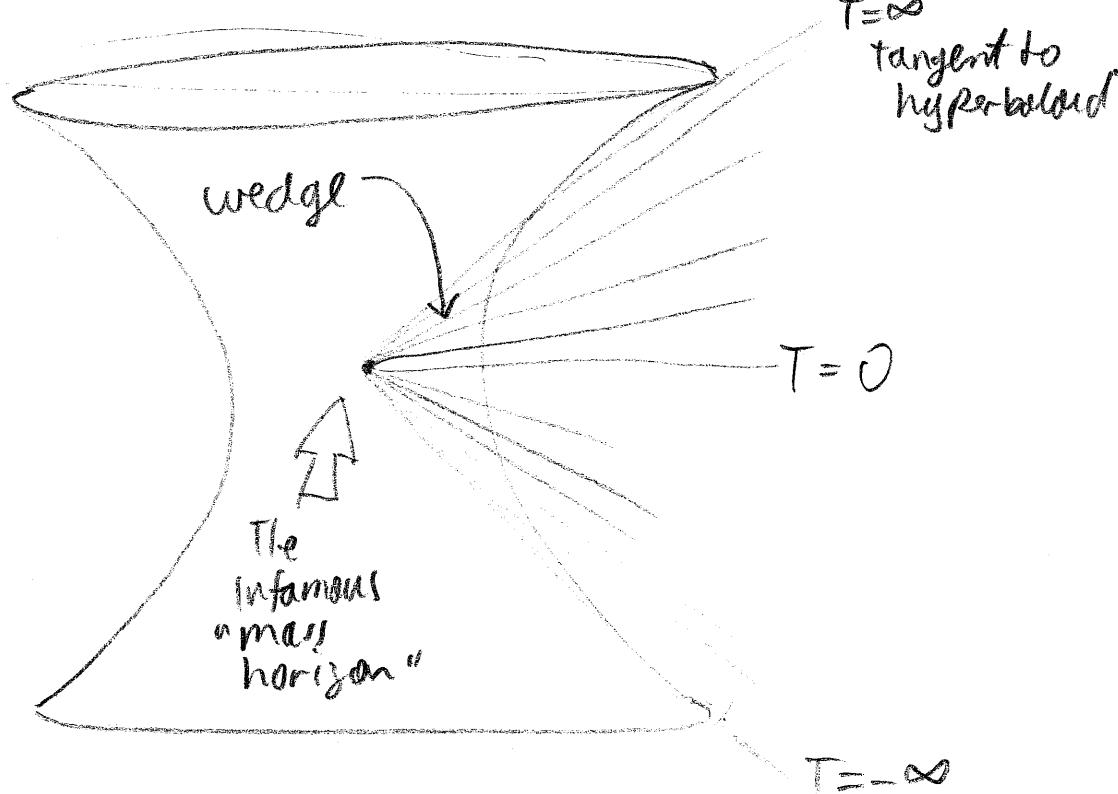
space is static
 in the sense that
 we see the same
 2-sphere as we
 proceed along
 r -curves

make the
spacetime look
static



many different x^i '
planes parameterized
by Θ of Lorentz
transformation
↑
use this Θ as a
new coordinate
in time like direction.
Relabel it as
 $\Theta = T$

New coordinates will only cover a wedge of the hyperboloid



Re Sitter spacetime is

$$ds^2 = dx^2 + dy^2 + dz^2 + du^2 - dt^2$$

restricted to

$$x^2 + y^2 + z^2 + u^2 - t^2 = \alpha^2$$

Transform to (T, r, u, z, u)

using

$$t = r \sinh T$$

$$x = r \cosh T$$

$$x^2 - t^2 = r^2 \cosh^2 T - r^2 \sinh^2 T = r^2$$

$$dt = dr \sinh T + dT r \cosh T$$

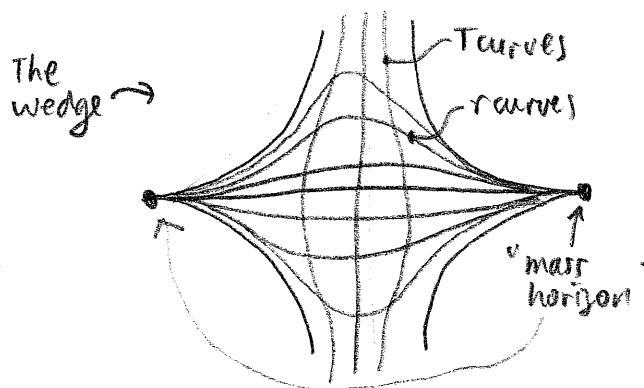
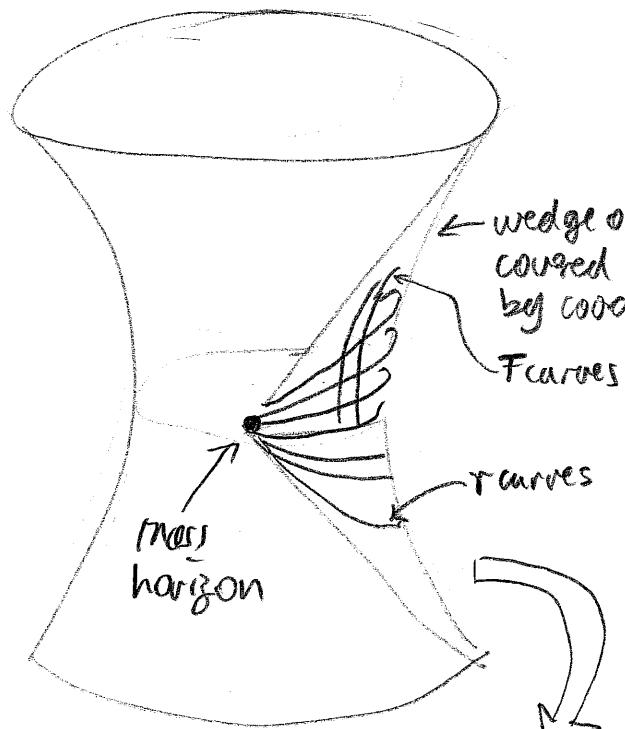
$$dx = dr \cosh T + dT r \sinh T$$

$$\therefore dx^2 - dt^2 = dr^2 - r^2 dT^2$$

$$ds^2 = dr^2 + dy^2 + dz^2 + du^2 - r^2 dt^2$$

restricted to

$$r^2 + y^2 + z^2 + u^2 = \alpha^2$$



BY construction,
for each value of T ,
we see the same
space

= spherical space
(constant curvature)
Radius of curvature = α

i.e. If we think of T
as our time as we,
as observers, move
along the T curves of
the hyperboloid,
we see the same
space of constant
curvature α .

Go through exercise
of restricting
line element to
hyperboloid

$$ds^2 = dr^2 + dy^2 + dz^2 + du^2 - r^2 dT^2$$

$$\text{restricted to } r^2 + y^2 + z^2 + u^2 = \alpha^2$$

$$\text{Relabel } r \rightarrow x_1, \quad z \rightarrow x_3 \\ y \rightarrow x_2, \quad u \rightarrow x_4$$

$$ds^2 = \sum_{i=1}^4 dx_i^2 - x_1^2 dT^2$$

$$\text{restricted to } \sum_i x_i^2 = \alpha^2$$

$$\text{i.e. } \sum_i x_i dx_i = 0$$

Use this to eliminate $x_4 = u$ from ds^2

$$dx_4 = du = \frac{x_1 dx_1 + x_2 dx_2 + x_3 dx_3}{x_4^2}$$

$$\therefore dx_4^2 = \sum_{i=1}^3 (x_i dx_i)^2 / (\alpha^2 - x_1^2 - x_2^2 - x_3^2) \\ \sum_{i=1}^3 \sum_{j=1}^3 x_i x_j dx_i dx_j$$

Substitute into ds^2 to recover

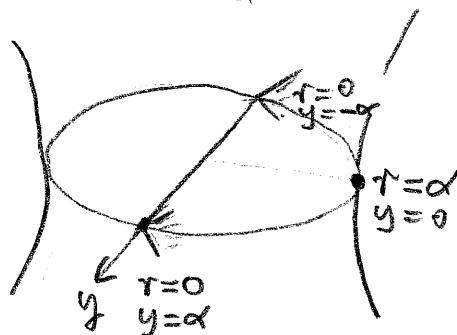
$$ds^2 = \sum_{i,j=1}^3 \left[\delta_{ij} + \frac{x_i x_j}{(\alpha^2 - x_1^2 - x_2^2 - x_3^2)} \right] dx_i dx_j - x_1^2 dT^2$$

line element for 3D space constant
positive curvature.
(Expression of Einstein 1917)

$$ds^2 = r^2 dT^2 - d\omega(\alpha)^2$$

$$0 \leq r \leq \alpha \\ \text{since}$$

— spacetime static in
sense that space of
all constant T
slices is the same
(no expansion or
contraction)



A moral?

Algebraic methods : Analyse de Sitter spacetime as algebraic problem in manipulation of variables T, r, y, z, u .

At $r=0$, coordinate time interval dT

$$ds^2 = r^2 dT - do^2$$

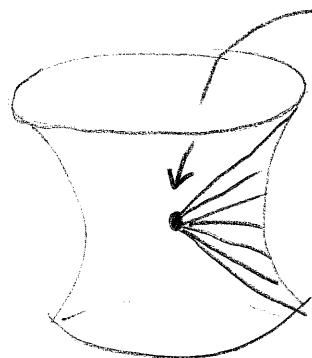
\Downarrow

No proper time elapsed $ds^2 = 0$

Is this singular behavior of the spacetime?

versus

Geometric methods : Drive analysis by geometric pictures and analogies



Odd behavior at $r=0$, since this is the point at which all the r -curves cross

But no singularity in spacetime.
de Sitter spacetime is homogeneous.

\therefore One point singular \Rightarrow All points !!! singular ...

BUT Geometric methods require algebraic methods to supply results onto which geometric pictures are pasted.

Geometric methods:

Also notice that static words, words of steady state do not cover all of de Sitter spacetime.
i.e. more spacetime beyond coordinates $= \pm \infty$!